

Compiler Design (KCS-502)		
Course Outcome ( CO)		Bloom's Knowledge Level (KL)
<b>At the end of course , the student will be able to:</b>		
CO 1	Acquire knowledge of different phases and passes of the compiler and also able to use the compiler tools like LEX, YACC, etc. Students will also be able to design different types of compiler tools to meet the requirements of the realistic constraints of compilers.	K <sub>3</sub> , K <sub>6</sub>
CO 2	Understand the parser and its types i.e. Top-Down and Bottom-up parsers and construction of LL, SLR, CLR, and LALR parsing table.	K <sub>2</sub> , K <sub>6</sub>
CO 3	Implement the compiler using syntax-directed translation method and get knowledge about the synthesized and inherited attributes.	K <sub>4</sub> , K <sub>5</sub>
CO 4	Acquire knowledge about run time data structure like symbol table organization and different techniques used in that.	K <sub>2</sub> , K <sub>3</sub>
CO 5	Understand the target machine's run time environment, its instruction set for code generation and techniques used for code optimization.	K <sub>2</sub> , K <sub>4</sub>
<b>DETAILED SYLLABUS</b>		<b>3-0-0</b>
Unit	Topic	Proposed Lecture
I	<b>Introduction to Compiler:</b> Phases and passes, Bootstrapping, Finite state machines and regular expressions and their applications to lexical analysis, Optimization of DFA-Based Pattern Matchers implementation of lexical analyzers, lexical-analyzer generator, LEX compiler, Formal grammars and their application to syntax analysis, BNF notation, ambiguity, YACC. The syntactic specification of programming languages: Context free grammars, derivation and parse trees, capabilities of CFG.	<b>08</b>
II	<b>Basic Parsing Techniques:</b> Parsers, Shift reduce parsing, operator precedence parsing, top down parsing, predictive parsers Automatic Construction of efficient Parsers: LR parsers, the canonical Collection of LR(0) items, constructing SLR parsing tables, constructing Canonical LR parsing tables, Constructing LALR parsing tables, using ambiguous grammars, an automatic parser generator, implementation of LR parsing tables.	<b>08</b>
III	<b>Syntax-directed Translation:</b> Syntax-directed Translation schemes, Implementation of Syntax-directed Translators, Intermediate code, postfix notation, Parse trees & syntax trees, three address code, quadruple & triples, translation of assignment statements, Boolean expressions, statements that alter the flow of control, postfix translation, translation with a top down parser. More about translation: Array references in arithmetic expressions, procedures call, declarations and case statements.	<b>08</b>
IV	<b>Symbol Tables:</b> Data structure for symbols tables, representing scope information. Run-Time Administration: Implementation of simple stack allocation scheme, storage allocation in block structured language. Error Detection & Recovery: Lexical Phase errors, syntactic phase errors semantic errors.	<b>08</b>
V	<b>Code Generation:</b> Design Issues, the Target Language. Addresses in the Target Code, Basic Blocks and Flow Graphs, Optimization of Basic Blocks, Code Generator. Code optimization: Machine-Independent Optimizations, Loop optimization, DAG representation of basic blocks, value numbers and algebraic laws, Global Data-Flow analysis.	<b>08</b>
<b>Text books:</b>		
<ol style="list-style-type: none"> <li>1. Aho, Sethi &amp; Ullman, "Compilers: Principles, Techniques and Tools", Pearson Education</li> <li>2. K. Muneeswaran, Compiler Design, First Edition, Oxford University Press</li> <li>3. J.P. Bennet, "Introduction to Compiler Techniques", Second Edition, McGraw-Hill, 2003.</li> <li>4. Henk Alblas and Albert Nymeyer, "Practice and Principles of Compiler Building with C", PHI, 2001.</li> <li>5. V Raghvan, "Principles of Compiler Design", McGraw-Hill,</li> <li>6. Kenneth Loudon, "Compiler Construction", Cengage Learning.</li> <li>7. Charles Fischer and Ricard LeBlanc, "Crafting a Compiler with C", Pearson Education</li> </ol>		

**Module 1--Introduction and Basic Information about Indian Constitution:**

Meaning of the constitution law and constitutionalism, Historical Background of the Constituent Assembly, Government of India Act of 1935 and Indian Independence Act of 1947, Enforcement of the Constitution, Indian Constitution and its Salient Features, The Preamble of the Constitution, Fundamental Rights, Fundamental Duties, Directive Principles of State Policy, Parliamentary System, Federal System, Centre-State Relations, Amendment of the Constitutional Powers and Procedure, The historical perspectives of the constitutional amendments in India, Emergency Provisions: National Emergency, President Rule, Financial Emergency, and Local Self Government – Constitutional Scheme in India.

**Module 2-Union Executive and State Executive:**

Powers of Indian Parliament Functions of Rajya Sabha, Functions of Lok Sabha, Powers and Functions of the President, Comparison of powers of Indian President with the United States, Powers and Functions of the Prime Minister, Judiciary – The Independence of the Supreme Court, Appointment of Judges, Judicial Review, Public Interest Litigation, Judicial Activism, LokPal, Lok Ayukta, The Lokpal and Lok ayuktas Act 2013, State Executives – Powers and Functions of the Governor, Powers and Functions of the Chief Minister, Functions of State Cabinet, Functions of State Legislature, Functions of High Court and Subordinate Courts.

**Module 3- Introduction and Basic Information about Legal System:**

**The Legal System:** Sources of Law and the Court Structure: Enacted law -Acts of Parliament are of primary legislation, Common Law or Case law, Principles taken from decisions of judges constitute binding legal rules. The Court System in India and Foreign Courtiers (District Court, District Consumer Forum, Tribunals, High Courts, Supreme Court). Arbitration: As an alternative to resolving disputes in the normal courts, parties who are in dispute can agree that this will instead be referred to arbitration. Contract law, Tort, Law at workplace.

**Module 4- Intellectual Property Laws and Regulation to Information:**

**Intellectual Property Laws:** Introduction, Legal Aspects of Patents, Filing of Patent Applications, Rights from Patents, Infringement of Patents, Copyright and its Ownership, Infringement of Copyright, Civil Remedies for Infringement, Regulation to Information-Introduction, Right to Information Act, 2005, Information Technology Act, 2000, Electronic Governance, Secure Electronic Records and Digital Signatures, Digital Signature Certificates, Cyber Regulations Appellate Tribunal, Offences, Limitations of the Information Technology Act.

**Module 5 -Business Organizations and E-Governance:**

**Sole Traders, Partnerships:** Companies: The Company's Act: Introduction, Formation of a Company, Memorandum of Association, Articles of Association, Prospectus, Shares, Directors, General Meetings and Proceedings, Auditor, Winding up.

E-Governance and role of engineers in E-Governance, Need for reformed engineering serving at the Union and State level, Role of I.T. professionals in Judiciary, Problem of Alienation and Secessionism in few states creating hurdles in Industrial development.

## COURSE OBJECTIVE:

- To acquaint the students with legacies of constitutional development in India and help those to understand the most diversified legal document of India and philosophy behind it.
- To make students aware of the theoretical and functional aspects of the Indian Parliamentary System.
- To channelize students' thinking towards basic understanding of the legal concepts and its implications for engineers.
- To acquaint students with latest intellectual property rights and innovation environment with related regulatory framework.
- To make students learn about role of engineering in business organizations and e-governance.

**COURSE OUTCOME:** At the end of the course, learners should be able to-

1. Identify and explore the basic features and modalities about Indian constitution.
2. Differentiate and relate the functioning of Indian parliamentary system at the center and state level.
3. Differentiate different aspects of Indian Legal System and its related bodies.
4. Discover and apply different laws and regulations related to engineering practices.
5. Correlate role of engineers with different organizations and governance models

**Pedagogy:** Lecture, Problem based learning, Group discussions, Visual media, Films, Documentaries, Debate forums.

### Suggested Readings:

- Brij Kishore Sharma: *Introduction to the Indian Constitution*, 8<sup>th</sup> Edition, PHI Learning Pvt. Ltd.
- Granville Austin: *The Indian Constitution: Cornerstone of a Nation (Classic Reissue)*, Oxford University Press.
- S.G Subramanian: *Indian Constitution and Indian Polity*, 2<sup>nd</sup> Edition, Pearson Education 2020.
- Subhash C. Kashyap: *Our Constitution: An Introduction to India's Constitution and constitutional Law*, NBT, 2018.
- Madhav Khosla: *The Indian Constitution*, Oxford University Press.
- PM Bakshi: *The Constitution of India*, Latest Edition, Universal Law Publishing.
- V.K. Ahuja: *Law Relating to Intellectual Property Rights* (2007)
- Suresh T. Viswanathan: *The Indian Cyber Laws*, Bharat Law House, New Delhi-88
- P. Narayan: *Intellectual Property Law*, Eastern Law House, New Delhi
- Prabudh Ganguli: *Gearing up for Patents: The Indian Scenario*, Orient Longman.
- BL Wadehra: *Patents, Trademarks, Designs and Geographical Indications Universal Law Publishing - LexisNexis.*
- *Intellectual Property Rights: Law and Practice, Module III* by ICSI (only relevant sections)
- Executive programme study material Company Law, Module II, by ICSI (The Institute of Companies Secretaries of India) (Only relevant sections i.e., Study 1, 4 and 36). <https://www.icsi.edu/media/webmodules/publications/Company%20Law.pdf>
- Handbook on e-Governance Project Lifecycle, Department of Electronics & Information Technology, Government of India, [https://www.meity.gov.in/writereaddata/files/e-Governance\\_Project\\_Lifecycle\\_Participant\\_Handbook-5Day\\_CourseV1\\_20412.pdf](https://www.meity.gov.in/writereaddata/files/e-Governance_Project_Lifecycle_Participant_Handbook-5Day_CourseV1_20412.pdf)
- Companies Act, 2013 Key highlights and analysis by PWC. <https://www.pwc.in/assets/pdfs/publications/2013/companies-act-2013-key-highlights-and-analysis.pdf>

### **Referred Case Studies:**

- Keshavanand Bharati V. State of Kerala, AIR 1973 SC 1461.
- Maneka Gandhi V. Union of India AIR, 1978 SC 597.
- S.R. Bammai V. Union of India, AIR 1994 SC 1918.
- Kuldip Nayyar V. Union of India, AIR 2006 SC312.
- A.D.M. Jabalpur V. ShivkantShakla, AIR 1976 SC1207.
- Remshwar Prasad V. Union of India, AIR 2006 SC980.
- Keshav Singh in re, AIR 1965 SC 745.
- Union of India V. Talsiram, AIR 1985 SC 1416.
- Atiabari Tea Estate Co.V. State of Assam, AIR 1961SC232.
- SBP & Co. Vs. Patel Engg. Ltd. 2005 (8) SCC 618.
- Krishna Bhagya Jala Nigam Ltd. Vs. G. Arischandra Reddy (2007) 2 SCC 720.
- Oil & Natural Gas Corporation Vs. Saw Pipes Ltd. 2003 (4) SCALE 92 – 185.

**\*\* (Other relevant case studies can be consulted by the teacher as per the topic).**

### **Prescribed Legislations:**

1. Information Technology Act, 2000 with latest amendments.
2. RTI Act 2005 with latest amendments.
3. Information Technology Rules, 2000
4. Cyber Regulation Appellate Tribunal Rules, 2000

### **Suggested aid for Students and Pedagogic purpose**

- RSTV debates on corporate law, IPR and patent issues
- NPTEL lectures on IPR and patent rights

**Episodes of 10 -part mini TV series “Samvidhan: The Making of Constitution of India” by RSTV.**

<b>Design and Analysis of Algorithm (KCS503)</b>		
<b>Course Outcome ( CO)</b>		<b>Bloom's Knowledge Level (KL)</b>
<b>At the end of course , the student will be able to:</b>		
CO 1	Design new algorithms, prove them correct, and analyze their asymptotic and absolute runtime and memory demands.	K <sub>4</sub> , K <sub>6</sub>
CO 2	Find an algorithm to solve the problem (create) and prove that the algorithm solves the problem correctly (validate).	K <sub>5</sub> , K <sub>6</sub>
CO 3	Understand the mathematical criterion for deciding whether an algorithm is efficient, and know many practically important problems that do not admit any efficient algorithms.	K <sub>2</sub> , K <sub>5</sub>
CO 4	Apply classical sorting, searching, optimization and graph algorithms.	K <sub>2</sub> , K <sub>4</sub>
CO 5	Understand basic techniques for designing algorithms, including the techniques of recursion, divide-and-conquer, and greedy.	K <sub>2</sub> , K <sub>3</sub>
<b>DETAILED SYLLABUS</b>		<b>3-1-0</b>
<b>Unit</b>	<b>Topic</b>	<b>Proposed Lecture</b>
<b>I</b>	<b>Introduction:</b> Algorithms, Analyzing Algorithms, Complexity of Algorithms, Growth of Functions, Performance Measurements, Sorting and Order Statistics - Shell Sort, Quick Sort, Merge Sort, Heap Sort, Comparison of Sorting Algorithms, Sorting in Linear Time.	<b>08</b>
<b>II</b>	<b>Advanced Data Structures:</b> Red-Black Trees, B – Trees, Binomial Heaps, Fibonacci Heaps, Tries, Skip List	<b>08</b>
<b>III</b>	<b>Divide and Conquer</b> with Examples Such as Sorting, Matrix Multiplication, Convex Hull and Searching. <b>Greedy Methods</b> with Examples Such as Optimal Reliability Allocation, Knapsack, Minimum Spanning Trees – Prim's and Kruskal's Algorithms, Single Source Shortest Paths - Dijkstra's and Bellman Ford Algorithms.	<b>08</b>
<b>IV</b>	<b>Dynamic Programming</b> with Examples Such as Knapsack. All Pair Shortest Paths – Warshal's and Floyd's Algorithms, Resource Allocation Problem. Backtracking, Branch and Bound with Examples Such as Travelling Salesman Problem, Graph Coloring, n-Queen Problem, Hamiltonian Cycles and Sum of Subsets.	<b>08</b>
<b>V</b>	<b>Selected Topics:</b> Algebraic Computation, Fast Fourier Transform, String Matching, Theory of NP-Completeness, Approximation Algorithms and Randomized Algorithms	<b>08</b>
<b>Text books:</b>		
<ol style="list-style-type: none"> <li>1. Thomas H. Cormen, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India.</li> <li>2. E. Horowitz &amp; S Sahni, "Fundamentals of Computer Algorithms",</li> <li>3. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms" Pearson Education, 2008.</li> <li>4. LEE "Design &amp; Analysis of Algorithms (POD)", McGraw Hill</li> <li>5. Richard E. Neapolitan "Foundations of Algorithms" Jones &amp; Bartlett Learning</li> <li>6. Jon Kleinberg and Éva Tardos, Algorithm Design, Pearson, 2005.</li> <li>7. Michael T Goodrich and Roberto Tamassia, Algorithm Design: Foundations, Analysis, and Internet Examples, Second Edition, Wiley, 2006.</li> <li>8. Harry R. Lewis and Larry Denenberg, Data Structures and Their Algorithms, Harper Collins, 1997</li> <li>9. Robert Sedgewick and Kevin Wayne, Algorithms, fourth edition, Addison Wesley, 2011.</li> <li>10. Harsh Bhasin, "Algorithm Design and Analysis", First Edition, Oxford University Press.</li> <li>11. Gilles Brassard and Paul Bratley, Algorithmics: Theory and Practice, Prentice Hall, 1995.</li> </ol>		

**B.TECH. (INFORMATION TECHNOLOGY)****FIFTH SEMESTER (DETAILED SYLLABUS)**

<b>Database Management System (KCS501)</b>		
<b>Course Outcome ( CO)</b>		<b>Bloom's Knowledge Level (KL)</b>
<b>At the end of course , the student will be able to:</b>		
CO 1	Apply knowledge of database for real life applications.	K <sub>3</sub>
CO 2	Apply query processing techniques to automate the real time problems of databases.	K <sub>3</sub> , K <sub>4</sub>
CO 3	Identify and solve the redundancy problem in database tables using normalization.	K <sub>2</sub> , K <sub>3</sub>
CO 4	Understand the concepts of transactions, their processing so they will familiar with broad range of database management issues including data integrity, security and recovery.	K <sub>2</sub> , K <sub>4</sub>
CO 5	Design, develop and implement a small database project using database tools.	K <sub>3</sub> , K <sub>6</sub>
<b>DETAILED SYLLABUS</b>		<b>3-1-0</b>
<b>Unit</b>	<b>Topic</b>	<b>Proposed Lecture</b>
<b>I</b>	<b>Introduction:</b> Overview, Database System vs File System, Database System Concept and Architecture, Data Model Schema and Instances, Data Independence and Database Language and Interfaces, Data Definitions Language, DML, Overall Database Structure. Data Modeling Using the Entity Relationship Model: ER Model Concepts, Notation for ER Diagram, Mapping Constraints, Keys, Concepts of Super Key, Candidate Key, Primary Key, Generalization, Aggregation, Reduction of an ER Diagrams to Tables, Extended ER Model, Relationship of Higher Degree.	<b>08</b>
<b>II</b>	<b>Relational data Model and Language:</b> Relational Data Model Concepts, Integrity Constraints, Entity Integrity, Referential Integrity, Keys Constraints, Domain Constraints, Relational Algebra, Relational Calculus, Tuple and Domain Calculus. Introduction on SQL: Characteristics of SQL, Advantage of SQL. SQL Data Type and Literals. Types of SQL Commands. SQL Operators and Their Procedure. Tables, Views and Indexes. Queries and Sub Queries. Aggregate Functions. Insert, Update and Delete Operations, Joins, Unions, Intersection, Minus, Cursors, Triggers, Procedures in SQL/PL SQL	<b>08</b>
<b>III</b>	<b>Data Base Design &amp; Normalization:</b> Functional dependencies, normal forms, first, second, 8 third normal forms, BCNF, inclusion dependence, loss less join decompositions, normalization using FD, MVD, and JDs, alternative approaches to database design	<b>08</b>
<b>IV</b>	<b>Transaction Processing Concept:</b> Transaction System, Testing of Serializability, Serializability of Schedules, Conflict & View Serializable Schedule, Recoverability, Recovery from Transaction Failures, Log Based Recovery, Checkpoints, Deadlock Handling. Distributed Database: Distributed Data Storage, Concurrency Control, Directory System.	<b>08</b>
<b>V</b>	<b>Concurrency Control Techniques:</b> Concurrency Control, Locking Techniques for Concurrency Control, Time Stamping Protocols for Concurrency Control, Validation Based Protocol, Multiple Granularity, Multi Version Schemes, Recovery with Concurrent Transaction, Case Study of Oracle.	<b>08</b>
<b>Text books:</b>		
<ol style="list-style-type: none"> <li>1. Korth, Silbertz, Sudarshan, " Database Concepts", McGraw Hill</li> <li>2. Date C J, "An Introduction to Database Systems", Addison Wesley</li> <li>3. Elmasri, Navathe, " Fundamentals of Database Systems", Addison Wesley</li> <li>4. O'Neil, Databases, Elsevier Pub.</li> <li>5. RAMAKRISHNAN "Database Management Systems", McGraw Hill</li> <li>6. Leon &amp; Leon, "Database Management Systems", Vikas Publishing House</li> <li>7. Bipin C. Desai, " An Introduction to Database Systems", Gagotia Publications</li> <li>8. Majumdar &amp; Bhattacharya, "Database Management System", TMH</li> </ol>		

<b>Human Computer Interface (KCS- 058)</b>		
<b>Course Outcome ( CO)</b>		<b>Bloom's Knowledge Level (KL)</b>
<b>At the end of course , the student will be able to</b>		
CO 1	Understand and analyze the common methods in the user-centered design process and the appropriateness of individual methods for a given problem.	K <sub>2</sub> , K <sub>4</sub>
CO 2	Apply , adapt and extend classic design standards, guidelines, and patterns.	K <sub>3</sub> , K <sub>5</sub>
CO 3	Employ selected design methods and evaluation methods at a basic level of competence.	K <sub>4</sub> , K <sub>5</sub>
CO 4	Build prototypes at varying levels of fidelity, from paper prototypes to functional, interactive prototypes.	K <sub>4</sub> , K <sub>5</sub>
CO 5	Demonstrate sufficient theory of human computer interaction, experimental methodology and inferential statistics to engage with the contemporary research literature in interface technology and design.	K <sub>3</sub> , K <sub>4</sub>
<b>DETAILED SYLLABUS</b>		<b>3-0-0</b>
<b>Unit</b>	<b>Topic</b>	<b>Proposed Lecture</b>
<b>I</b>	<b>Introduction:</b> Importance of user Interface – definition, importance of 8 good design. Benefits of good design. A brief history of Screen design. The graphical user interface – popularity of graphics, the concept of direct manipulation, graphical system, Characteristics, Web user – Interface popularity, characteristics- Principles of user interface	<b>08</b>
<b>II</b>	<b>Design process:</b> Human interaction with computers, importance of 8 human characteristics human consideration, Human interaction speeds, understanding business junctions. III Screen Designing : Design goals – Scre	<b>08</b>
<b>III</b>	<b>Screen Designing :</b> Design goals – Screen planning and purpose, 8 organizing screen elements, ordering of screen data and content – screen navigation and flow – Visually pleasing composition – amount of information – focus and emphasis – presentation information simply and meaningfully – information retrieval on web – statistical graphics – Technological consideration in interface design.	<b>08</b>
<b>IV</b>	<b>Windows :</b> New and Navigation schemes selection of window, 8 selection of devices based and screen based controls. Components – text and messages, Icons and increases – Multimedia, colors, uses problems, choosing colors	<b>08</b>
<b>V</b>	<b>Software tools :</b> Specification methods, interface – Building Tools. 8 Interaction Devices – Keyboard and function keys – pointing devices – speech recognition digitization and generation – image and video displays – drivers.	<b>08</b>
<b>Text books:</b>		
1. Alan Dix, Janet Finlay, Gregory Abowd, Russell Beale Human Computer Interaction, 3rd Edition Prentice Hall, 2004.		
2. Jonathan Lazar Jinjuan Heidi Feng, Harry Hochheiser, Research Methods in HumanComputer Interaction, Wiley, 2010.		
3. Ben Shneiderman and Catherine Plaisant Designing the User Interface: Strategies for Effective Human-Computer Interaction (5th Edition, pp. 672, ISBN 0- 321-53735-1, March 2009), Reading, MA: Addison-Wesley Publishing Co.		

<b>Web Designing (KCS-052)</b>		
<b>Course Outcome ( CO)</b>		<b>Bloom's Knowledge Level (KL)</b>
<b>At the end of course , the student will be able to:</b>		
CO 1	Understand principle of Web page design and about types of websites	K <sub>3</sub> , K <sub>4</sub>
CO 2	Visualize and Recognize the basic concept of HTML and application in web designing.	K <sub>1</sub> , K <sub>2</sub>
CO 3	Recognize and apply the elements of Creating Style Sheet (CSS).	K <sub>2</sub> , K <sub>4</sub>
CO 4	Understand the basic concept of Java Script and its application.	K <sub>2</sub> , K <sub>3</sub>
CO 5	Introduce basics concept of Web Hosting and apply the concept of SEO	K <sub>2</sub> , K <sub>3</sub>
<b>DETAILED SYLLABUS</b>		<b>3-0-0</b>
<b>Unit</b>	<b>Topic</b>	<b>Proposed Lecture</b>
<b>I</b>	<b>Introduction :</b> Basic principles involved in developing a web site, Planning process , Domains and Hosting, Responsive Web Designing , Types of Websites (Static and Dynamic Websites), Web Standards and W3C recommendations, <b>Introduction to HTML:</b> What is HTML , HTML Documents, Basic structure of an HTML document , Creating an HTML document , Mark up Tags , Heading-Paragraphs , Line Breaks	<b>08</b>
<b>II</b>	<b>Elements of HTML:</b> HTML Tags., Working with Text , Working with Lists, Tables and Frames, Working with Hyperlinks, Images and Multimedia, Working with Forms and controls	<b>08</b>
<b>III</b>	<b>Concept of CSS:</b> Creating Style Sheet, CSS Properties , CSS Styling(Background, Text Format, Controlling Fonts) , Working with block elements and objects , Working with Lists and Tables , CSS Id and Class, Box Model(Introduction, Border properties, Padding Properties, Margin properties) CSS Advanced(Grouping, Dimension, Display, Positioning, Floating, Align, Pseudo class, Navigation Bar, Image Sprites, Attribute sector) , CSS Color , Creating page Layout and Site Designs.	<b>08</b>
<b>IV</b>	Introduction to Client Side Scripting , Introduction to Java Script , Javascript Types , Variables in JS, Operators in JS , Conditions Statements , Java Script Loops, JS Popup Boxes , JS Events , JS Arrays, Working with Arrays, JS Objects ,JS Functions , Using Java Script in Real time , Validation of Forms, Related Examples	<b>08</b>
<b>V</b>	<b>Web Hosting:</b> Web Hosting Basics , Types of Hosting Packages, Registering domains , Defining Name Servers , Using Control Panel, Creating Emails in Cpanel , Using FTP Client, Maintaining a Website <b>Concepts of SEO :</b> Basics of SEO, Importance of SEO, Onpage Optimization Basics	<b>08</b>
<b>Text Books:</b>		
<ol style="list-style-type: none"> <li>1. Steven M. Schafer, "HTML, XHTML, and CSS Bible, 5ed", Wiley India</li> <li>2. Ian Pouncey, Richard York, "Beginning CSS: Cascading Style Sheets for Web Design", Wiley India</li> </ol>		